

IEEE YESIST12 2026

Engage Track Presentation Schedule

02 October 2026 | Jakarta, Indonesia

General Instructions

A. Common Instructions for All Teams

- Each team will be allotted exactly 10 minutes for evaluation:
 - 7 minutes – Presentation / Demonstration
 - 3 minutes – Jury Q&A
- The entire presentation and demonstration must be completed within the 7-minute presentation slot. Teams should cover the following within these 7 minutes: Problem Statement and Local Need, Proposed Solution, Innovation and Technology, Prototype / Working Model, Software / Hardware Demonstration, Video Demonstration, if applicable, Results and Impact, Future Scope.
- The final 3 minutes are exclusively reserved for Jury Questions & Answers. Teams should keep their responses concise, clear and relevant.
- Teams may distribute the speaking and demonstration responsibilities among multiple team members, but the total presentation and demonstration must strictly remain within 7 minutes.
- Teams should maintain professional conduct throughout the evaluation, follow the instructions of the jury and avoid interruptions or disturbances during another team's evaluation.
- Teams should keep a backup copy of their presentation and demonstration material readily available on their laptop, USB drive and/or cloud storage.

B. Instructions for Online Teams

- Online teams must join/report at least 10 minutes before their allotted evaluation time and remain ready to begin when called.
- A Google Meet invitation/link will be scheduled and shared shortly with the participating teams. Teams are requested to join the meeting using the link provided by the organizing team.
- Teams must ensure: Stable and reliable internet connection, Working microphone & camera, Proper screen-sharing facility
- Teams must test their presentation, screen sharing, audio, video playback and software demonstration beforehand to avoid delays during the evaluation.
- If a hardware prototype is being demonstrated remotely, teams should ensure that the camera is positioned appropriately so that the jury can clearly see the working of the prototype.
- Teams should be ready to start immediately when called. Technical setup time will not be treated as additional presentation time.

C. Instructions for Offline Teams

- Offline teams must ensure that their complete demonstration setup is ready before entering the evaluation area.
- Teams should carry and keep ready all required: Hardware / Prototype, Laptop, Other Demonstration Equipment.
- Any video or media that the team wishes to show must be preloaded on the presentation laptop and tested in advance.
- Teams should avoid spending presentation time on setting up equipment. The demonstration setup should be ready to operate when the team enters the evaluation area.
- Teams must follow the instructions of the volunteers/coordinators regarding movement, waiting area and entry into the evaluation area.
- The exact venue/location of the evaluation area will be communicated at the Registration Desk during the event. Teams are requested to check with the registration/help desk upon arrival and proceed to the designated area accordingly.

No.	ID	Team	Mode	Project	Time
1	4061	IVTECH	Online	Omni Watch	12:00–12:10
2	4047	Sutrava	Online	SutraGhrit	12:10–12:20
3	4045	Ecohub	Online	Multi-layer time-controller seed-activated biodegradable plastic	12:20–12:30
4	4043	Stubble Spark	Online	Stubble Spark	12:30–12:40
5	4042	NextPhase	Online	SENTRA	12:40–12:50
6	4040	Cellvora	Online	MenSCure	12:50–1:00
7	4039	Aegis Dominion	Online	Dhurandar AI	1:00–1:10
8	4037	Wehope	Online	Blood Management System	1:10–1:20
9	4036	EcoVision	Online	EcoGrow Paper	1:20–1:30
1:30 PM – 2:30 PM LUNCH BREAK					
10	4035	ElectroSave	Online	ElectroSave	2:30–2:40

No.	ID	Team	Mode	Project	Time
11	3603	Proof-Forge	Online	Trace-Loop	2:40–2:50
12	3595	Affinity	Online	ScyldAI	2:50–3:00
13	3577	INNOVEX	Online	GestureVoice	3:00–3:10
14	3571	EcoTrace India	Online	Smart E-Waste Tracking & Recovery Platform	3:10–3:20
15	3566	GoBeyond	Online	Ecosure – Making Everything Count	3:20–3:30
16	3441	QuantumShield	Online	QuantumLock	3:30–3:40
17	3591	ByteStorm Crew	Online/Offline	CIPHERZENITH – Peak Security for a Quantum Future	3:40–3:50
18	4068	Strikers	Offline	EcoBin – AIOT E-Waste Recovery System	3:50–4:00
4:00 PM – 4:30 PM BREAK					
19	4052	Jai Mahakaal	Offline	EcoLoop – From Digital Waste to Ecological Worth	4:30–4:40
20	4034	Aura Sphere	Offline	AstraOps	4:40–4:50
21	1813	Green Tech Engineers	Offline	Smart IoT-Enabled Multi-Stage Waste Segregation and Plastic Cleaning System	4:50–5:00
22	3568	MomoSapiens	Offline	ShorlyNot	5:00–5:10
23	3356	QuantumShield	Offline	Hybrid Quantum-Safe Security Architecture	5:10–5:20
24	2028	TASK FORCE	Offline	Automatic Wire Cutting and Stripping Machine	5:20–5:30